

[Cougar SC 40th Memorial Day Invitational](#)

Event Dates

- Saturday, May 27, 2023 (9U-12U) Boys/Girls
- Saturday, Sunday, May 27 & 28, 2023 (13U-16U) Boys/Girls

Field Locations

- All Field Locations will be posted at the bottom of this page.

Age Groups

- Boys - 9U - 16U (8U teams may register for 9U, will play 7v7)
- Girls - 9U - 16U (8U teams may register for 9U, will play 7v7)

Ball Size

- Size 4- 9U - 12U
- Size 5 - U13 & up

Roster Size

- 9U-10U - (min - 5 and max 12 players)
- 11U-12U - (min - 5 and max 16 players)
- 13U & up - (min 7 and max 22 players - (20) may be in uniform on the bench)

Game Length

- 7v7/9v9 - 25 min halves
- 11v11 - 30 min halves

Tournament Rules

- The Tournament Committee's interpretation of these rules shall be final. No protests will be accepted. The Tournament Committee reserves the right to decide on all matters pertaining to the tournament.
- Pets are prohibited unless they are service animals. No onsite cooking, Grills are not allowed unless a permit has been secured by the host facility. No alcoholic beverages permitted. Failure to follow parking instructions from signage, event staff or facility staff will result in your vehicle being towed. Sport-11 Tournaments and/or the host club are not responsible for ticketing or towing.
- Tournaments- First place awards will be presented. No awards for 2nd or lower Showcases- There will be no awards.

. Laws of the Game

- All games will be played in accordance with FIFA and USYSA laws, except as specifically modified by these rules.
- Heading Policy Heading the ball is prohibited in U11 games and younger.
 - At age group divisions U11 and younger, whenever the ball strikes a player in the head, play is stopped.
 - If deliberate, then the proper restart is an indirect free kick to the opposing team.
 - If this occurs within the goal area, the indirect free kick should be taken on the goal area line parallel to the goal line at the point nearest to where the infringement occurred.
 - If the play by the head is deemed inadvertent, then the proper restart is a dropped ball.
- Players wearing a hard cast must have it covered. It will be up to the individual referee's discretion to make sure the cast is covered properly and will not pose a physical danger to any player.
- The center referee has sole discretion whether a cast is covered sufficiently or not.

- If it is deemed not safe for the player or opponent to continue, then the center referee has sole discretion whether that player may continue.
- No metal cleats may be worn during soccer games.
- Players may not wear jewelry on the playing field, including metal hair clips.
- Players, coaches, and spectators of opposing teams shall occupy opposite sides of the field.
- No one will be permitted behind either end line.
- Smoking and alcoholic beverages are not permitted at any game sites.
- Be at your field ready to play 20 minutes before game time.

Registration

- Eligibility and Registration All participating teams must be currently registered with their State association and or US Club Soccer.
- Teams from states that require permission to travel forms must have them authorized by their State association if this tournament is an out-of-state tournament for your team that requires them.
- An official stamped roster must be submitted by each team prior to the tournament check-in. The team representative must present a player identification card for each participating player that has been approved by the teams Federation Organization Member (USYS, US Club, etc.

Rostered and Guest Players

- A maximum of three (3) Guest players will be allowed for 7 v 7 and (9v9) teams.
- A maximum of five (5) Guest players are allowed for 11 v 11 teams.
- All guest players are required to have the same information included on the roster as them.
- Players will be allowed to dual roster - HOWEVER, they may not play for two teams within the same bracket. (Ex. A1 v A2)

Withdrawal/Cancellation Refund

- **Withdrawal Policy:** Once your team has been accepted into the tournament, no refunds will be permitted. This is due to the hard costs that are associated with running an event that cannot be recovered due to withdrawal of teams.
- The hotel withdrawal policy will also adhere to the event of withdrawal policy.
- **Cancellation and/or Refund Policy** The Tournament Committee or the host club will not be responsible for any expenses incurred by any team, club or individual if the tournament is canceled in whole or in part. Every effort will be made to play the tournament in full. However, should unforeseen circumstances cause a delay, partial or in full cancellation, we, in conjunction with the host club reserve the right to determine the extent of a refund, if a refund is warranted.
- If your team has played more than 50% of their games, no refund will be issued. A credit for the missed games will potentially offer a credit towards future Sport-11 Tournament.
- Any refund issues will be in the form of a tournament voucher for another Sport-11 Tournament.

Substitutions

- Substitutions may be made without limit, with the permission of the referee.
 - after a goal has been scored, at any goal kick, at any throw-in, after an injury, for a yellow-carded player.
- The referee has the right to deny or allow any sub to come onto the field for any reason.
- There will be no substitutions for a player who has received a red card.

RED CARDS

COACHES, PLAYERS, PARENTS, and SPECTATORS are expected to conduct themselves within the spirit and laws of the game.

- Players or coaches receiving a red card must sit out the next two games. No Exceptions.
- Players or coaches receiving two yellow cards must sit out the next game only. No exceptions!!
- Players, coaches, or spectators ejected from a game by the referee will be required to leave the field area and proceed to the parking area.

- Parents or Spectators who are asked to leave the field will immediately proceed to the parking area and the tournament committee will determine, based on severity if that person will be allowed for the remainder of the competition.
- Failure to leave the field and proceed to the parking area may result in a game being forfeited.

(DON'T BE THIS PERSON)

RACIAL Epithet involving a Player

- Any player caught using any type of racial epithet will automatically be removed from the game and will no longer be allowed to continue in the tournament.

RACIAL Epithet involving a COACH or PARENT

- Any COACH, PARENT or SPECTATOR caught using any type of racial epithet will automatically be removed from the facility and will no longer be allowed to continue in the tournament.
- The game will be immediately stopped and if it is determined that a racial incident did in fact occur, the game will be considered final and the resulting score will be marked at 3-0 for the opposing team.
- The offending team will be fined \$500 to be paid prior to the next game or the game will be considered a forfeit and the offended team will be prohibited from further participation in the event.

BRACKET PLAY

- There will be a 5-minute grace time allowed for teams not at the field of play at the scheduled time of kick-off.
- Failure to show or forfeits will be recorded as 3-0 score.
- Any team that fails to show or has forfeited may not proceed beyond bracket play.

Determination of Bracket/Group Winner

- Win - 6 points.
- Tie - 3 points.
- Loss - 0 points.
- Each goal scored up to 3 goals count as 1 point.
- A shut-out counts as 1 point (excluding 0-0 ties).
- Max points is a 3-0 win which would be 6 points for win + 3 points for 3 goals + 1 point for shutout = 10 points.

Extra Time

- There will be NO extra-time in Group Play.
- **Advancement Games will have extra-time.**
- Golden Goal rules apply - first to score wins.
- Two-five minute periods will be played unless a goal is scored, then the game will be final.
- If no score at the end of extra-time, proceed to kicks from the mark to determine a winner for advancement.

Three-way Tie

- In the case of a three-way tie, automatically proceed to criteria #2 until one or more teams are eliminated.
- Once one or more teams are eliminated, then proceed back to Criteria #1 and continue until a final team is eliminated.

Advancement Criteria

1. Head to Head (except in 3-way tie)
2. Goal Differential (max 3 per game)
3. Goal Scored (max 3 goal differential)
4. Goals Against (max 3 goal differential)

5. Penalty Kicks

Inclement Weather

- In the case of severe inclement weather, the Tournament Committee shall have the authority to change the format as follows.
- Relocate or reschedule any game.
- A game is considered final once half-time has been reached.
- Any game that has not yet reached halftime will be determined by Tournament Committee if it is to proceed accordingly or if the current result stands.
- Reduce the duration of any game as needed.
- No refunds will be made for cancellation in part due to unforeseen circumstances, such as mother nature, communal disease (Covid) cancellation.
- In the event of any refund is issued, the refund will be issued as a credit to a future tournament.

Field Locations

- ◆ Cameron/Meadowlands/Floods Hill Parks: - 5 Mead St. South Orange, NJ 07079 ([Google Maps](#))
- ◆ Floods Hill - 100 North Ridgewood Rd, South Orange, NJ
- ◆ Dehart Park - 120 Burnett Ave, Maplewood, NJ 07040 ([Google Maps](#))
- ◆ New Waterlands Park - 30 W. 3rd St., South Orange, NJ 07079 ([Google Maps](#))
- ◆ Maplecrest Park - 226 Oakland Road, Maplewood, NJ 07040 ([Google Maps](#))
- ◆ Borden Park - 67 Orchard Road, Maplewood, NJ 07040 ([Google Maps](#))
- ◆ Orange Park - 400 S. Harrison Street, Orange, NJ 07050 ([Google Maps](#))